

# The LibraryLaboratory-Chemnitz



perceiving • creating • sharing

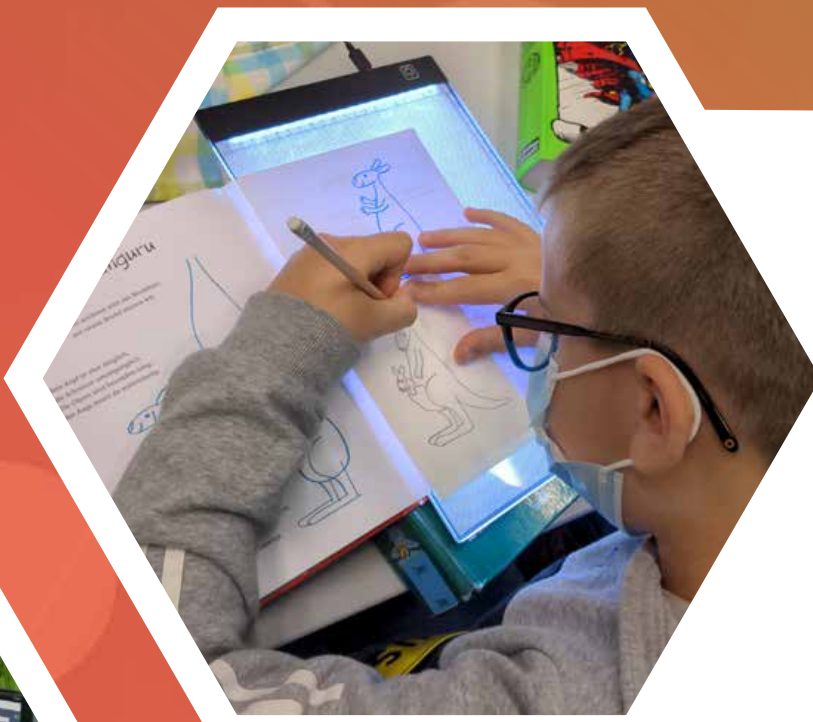


## BibLab-C



### Perceiving

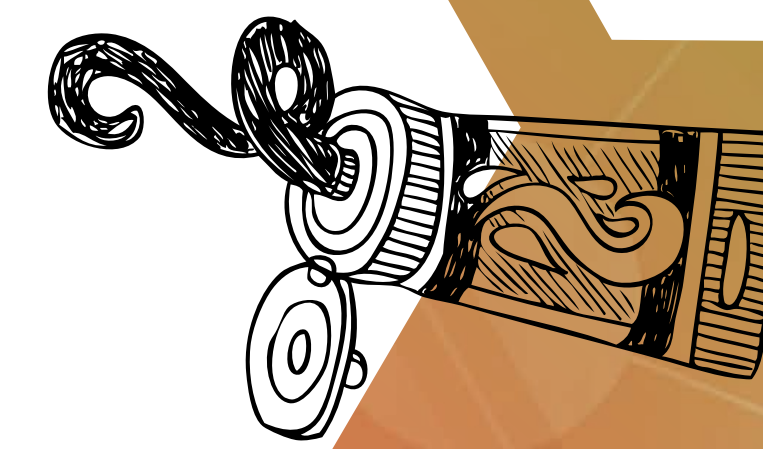
media selection and GamingArena theme days, tournaments, Virtual Reality and inclusive gaming



### Creating

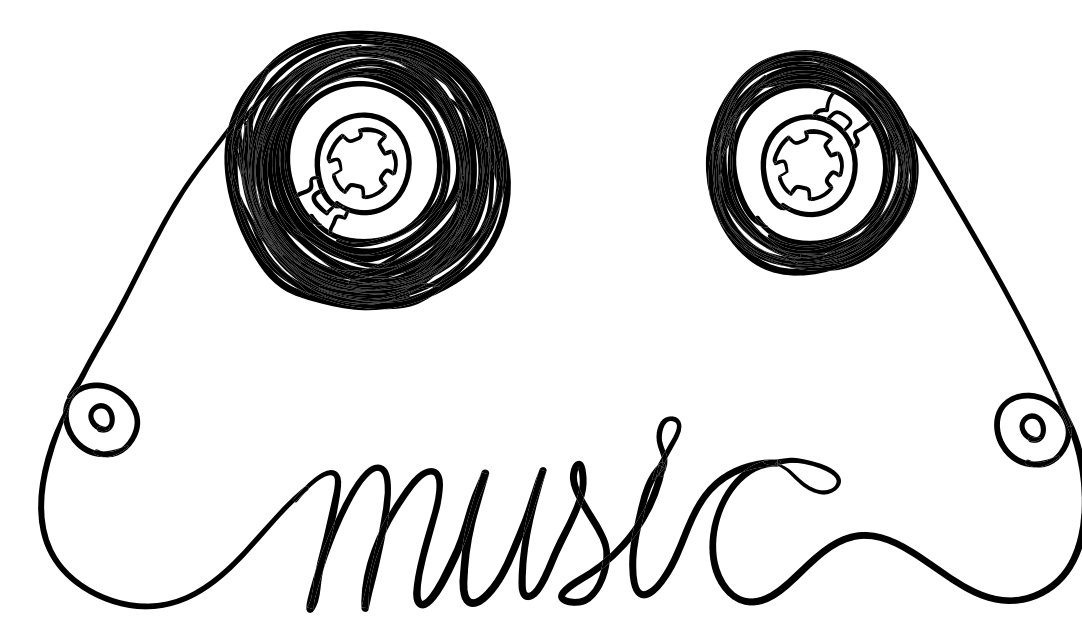


MakerSpace for events of our network partners in 3D printing, papercrafts, drawing, robotics, animation etc., MediaLaboratory for vinyl, audio- and VHS-tape digitisation, AudioStudio for podcast production und digital music recording, vinyl cleaner, device-based user training, coworking space with height-adjustable desks



### Sharing

OpenSpace for customised events e.g. discussions, working groups, courses etc.



## Aims and Programme

- Access and participation: Low-threshold and non-commercial support to develop analogue and digital media literacy
- OpenSpace and community action: The library offers a space for events developed and hosted by citizens for citizens
- Establishment of permanent space to test sustainable library services
- Improving cooperation: Network partners host 30 per cent of all project events autonomously
- One-on-one device-based user training in MediaLaboratory and AudioStudio
- Podcast episodes:

- Funding period: 2020 - 2022



### Network

